



# myVGL

Installation Instructions

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myVGL is a viewer designed to view *.vgl*, *.vgarchive*, and *.mvgl* projects and examine in detail analyses created with VGSTUDIO MAX or VGSTUDIO.

FEATURE	DESCRIPTION
Product name	myVGL
Release	3.1
Document ID	InstallationInstructions-7-v001-003-en

TABLE 1-1: PRODUCT DETAILS

These instructions describe how to install myVGL. You do not need a license file to run the software.

myVGL 3.1 supports the following operating systems:

PLATFORM	OPERATING SYSTEM	
	MINIMUM	RECOMMENDED
Windows:	Windows 7 Professional 32 bit Windows 8.1 Professional 32 bit	Windows 7 Professional 64 bit Windows 8.1 Professional 64 bit Windows 10 Professional 64 bit
Linux:		Ubuntu 16.04 LTS 64 bit
Mac:		OS X El Capitan macOS Sierra

TABLE 1-2: SUPPORTED OPERATING SYSTEMS

For detailed information about system requirements, refer to the System Requirements file in the installation directory or download the current System Requirements file from your download account or from our website: [www.volumegraphics.com/en/support/system-requirements.html](http://www.volumegraphics.com/en/support/system-requirements.html), or contact VG Support at [support@volumegraphics.com](mailto:support@volumegraphics.com).

## WINDOWS OPERATING SYSTEM

### Installing

The following installation instructions describe how to install myVGL for using it with a Windows operating system.

- Run the installation with elevated rights.
- Do not run the installation in silent mode.



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Virtual machines are not supported. myVGL should be executed on your local machine.

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The VGExplorer Integration will be installed automatically when installing myVGL.

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Some reporting functions of myVGL require an Excel Add-In which will be installed automatically if a supported version of Microsoft® Excel is already installed on your computer. If no supported version of Microsoft® Excel is detected at the time of the installation, the installation will be performed without installing the Excel Add-In.

You can also install a supported version of Microsoft® Excel at a later time and then execute the myVGL Installation Wizard by selecting **Repair** to add the Excel Add-In.

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The optional reporting functions using an Excel Add-In support the following Microsoft® Excel versions:

- Microsoft® Excel 15 (part of Microsoft® Office 2013)
- Microsoft® Excel 16 (part of Microsoft® Office 2016)



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Microsoft® Office 365 versions are not supported.

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1. Execute the file *myvgl31-<revision number>-win64.exe* (64 bit).
  2. Follow the instructions in the InstallShield Wizard.
  3. Start the software from the Windows **Start** menu.
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### Uninstalling

1. To uninstall myVGL, select **Control Panel > Programs > Programs and Features > Uninstall a program**.
  2. Select myVGL 3.1 and click **Uninstall**.
  3. Select VGExplorer Integration 3.1 and click **Uninstall**.
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## LINUX OPERATING SYSTEM

### Installing

The following installation instructions describe how to install myVGL for using it with a Linux operating system.

#### REQUIREMENT:



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Virtual machines are not supported. myVGL should be executed on your local machine.

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myVGL can be installed via the command line only.

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1. Use the command `sudo dpkg -i myvgl31-<revision number>-ubuntu64.deb`.
    - A list of regions appears.
  2. Select your region by typing in the number that precedes it and press **Enter**.
    - The corresponding End User License Agreement (EULA) appears.
  3. Accept the terms of the EULA by typing in the letter `y` for yes and press **Enter**. If you do not agree to the terms of the EULA, the installation of myVGL will be aborted.
    - The installation is performed.
  4. Start the software with the `myvgl31` command.
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### Uninstalling

1. To uninstall myVGL, use the command `sudo dpkg -r myvgl31`.

## MAC OPERATING SYSTEM

### Installing

The following installation instructions describe how to install myVGL for using it with a Mac operating system.

- Make sure that at least one printer is installed on your computer.



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Virtual machines are not supported. myVGL should be executed on your local machine.

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1. Double-click the `myvgl31-<revision number>-osx64.dmg` file to mount it.
  - A dialog box opens that hyperlinks to the End User License Agreement (EULA).
2. Click the **Agree** button to accept the EULA.
3. In the installation window, select myVGL 3.1 and drag it onto the *Applications* icon.
4. Start the myVGL software.

# 2

## INSTALLING MYVGL MAC OPERATING SYSTEM



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Some functions in our PDF documents (such as following links to other PDFs) might not be supported by the default Mac PDF preview program. If you want to use these functions, a different PDF viewer, e.g., Adobe Acrobat Reader is required.

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### Uninstalling

1. To uninstall myVGL, go to **Applications**.
  2. Hold **Ctrl** and click myVGL 3.1 and select **Move to Trash** from the popup menu.
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If after reading this document you find that you need additional help with the installation of myVGL, feel free to send an e-mail to [support@volumegraphics.com](mailto:support@volumegraphics.com).

Thank you for choosing myVGL.